# Waiting/cruising location recommendation for efficient taxi business

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**Abstract**—Recently, lots of researchers are attracted to constructing information system for efficient taxi business. In general, there are three types of methods in order to catch a passenger for a taxi driver: 'waiting', 'cruising', and 'wireless/order'. Conventional systems decline to support 'wireless/order' method, and it is not sufficient to support 'waiting' and/or 'cruising' one. Therefore, in the present paper, we try to support 'waiting' and 'cruising' based on mining of occupied taxi data and try to catch a passenger more efficiently. According to the result of our evaluation experiment, our proposition is effective.

*Keywords*—Database, data mining, ITS(Intelligent Transport Systems), recommendation, and taxi.

# I. INTRODUCTION

RECENTRY, lots of researchers are attracted to ITS (Intelligent Transport Systems) area[1][2][3][4]. Among such a trend, some information systems for efficient taxi business are being constructed. In general, there are three types of methods in order to catch a passenger for a taxi driver: 'waiting', 'cruising', and 'wireless/order'. In 'waiting', the driver waits for a passenger with stopping their taxi in a location. In 'cruising', the driver makes their taxi run with looking for a passenger. 'Wireless/order' is the method which the driver receives a reservation through taxi operator and goes to the passenger. Automatic Vehicle Monitoring (AVM) system is representative as a conventional taxi information system. It visualizes and enables to manage location and status of each taxi in active, by the use of GPS(Global Positioning System). Among the above-mentioned three types, it mainly supports 'wireless/order' method. However, we can not always say that there exists a sufficient method in order to support 'waiting' and/or 'cruising' types. Therefore, in the present paper, we execute waiting/cruising location recommendation based on mining of occupied taxi data and try to catch a passenger more efficiently and enlarge resulting income.

The rest of the present paper is organized as follows. In section II, we summarize some previous works for efficient taxi business. Section III proposes some waiting/cruising location recommendation methods and investigates them through four experiments. Finally, in section IV, we conclude our paper and describe some future research directions.

#### II. PREVIOUS WORKS

In the paper[5], Liao surveys the method of AVM system collaborating with GPS receiver. It enables a taxi operator to efficiently allocate an empty taxi for an order from a passenger. It is used in 'wireless/order' method. Hariharan et al. try to represent and store trajectory from continuous tracking of location, not restricting to a taxi, for a moving object[6]. They do not take into account the status of on/off such as in a taxi. In the paper [7], Silva proposes to send a taxi based on the location information of a passenger from their GPS terminal. It is also for 'wireless/order' method. It does not forecast a passenger's demand and not recommend a location to taxi drivers. Hou tries to connect a taxi's supply chain as efficiently as possible[8]. If a taxi brings a passenger from location A to B, and after that, the same taxi brings another passenger from location B to C, then this taxi is not empty from location A to C. In the paper [9], Lee et al. analyze passenger picking-up pattern based on the location history data collected from a telematics system, which is one of the information provision services for a future car, using mobile communication and internet such as AVM system. They apply *K*-means method[10] in order to cluster each trajectory data of occupied taxi. They also analyze them in time series.

These researches do not concretely recommend a location where a taxi should wait for or cruise.

#### III. WAITING/CRUISING LOCATION RECOMMENDATION BASED ON MINING OF OCCUPIED TAXI DATA

In this section, we describe our four experiments and try some recommendation methods.

#### A. Common Matters through Four Experiments

#### A.1 Analysis method

We analyze the occupied taxi data which each taxi driver records in the form of paper media, and find trends from them. Table 1 shows an example of occupied taxi data. One row corresponds to one trip. Concretely, 1<sup>st</sup> row shows that the driver #601 has brought a passenger from 'Yamagishi' to 'Chuo St.' on July 18<sup>th</sup>, 2008. Its occupied time is 8:25 AM. From 3<sup>rd</sup> experiments, we add 'fee achievement' column to the occupied taxi data. Wireless # shows the identifier of taxi.

			1	1		
data #	driver #	date	occupied	source	destination	wireless #
			time			
1	601	July 18 <sup>th</sup> , 2008	8:25	Yamagishi	Chuo St.	141
2	601	July 18 <sup>th</sup> , 2008	8:50	Chuo St.	South-Senbok	141
					u	
3	601	July 18 <sup>th</sup> , 2008	9:15	Nasukawa -town	Motomiya	141

Table 1 An Example of Occupied Taxi Data

Since there are some cases which a single taxi is shared by multiple drivers, each trip is recorded with both driver # and wireless #.

### A.2 Recommendation method

We provide each taxi driver with location information where we recommend as waiting/cruising location using paper media which we call '*Information Provision Sheet*; *IPS*'. Concretely, we provide them with picking-up numbers ranking per location.

### A.3 Evaluation method

We carry out the following three questionnaire surveys after each experiment:

- (i) five levels subjective evaluation that the corresponding IPS has been useful or not. This five levels include 'useful', 'a little useful', 'neutral', 'little useful', and 'not useful'.
- (ii) either they have changed their waiting/cruising location or not, based on the corresponding IPS.
- (iii) mean time from start of waiting/cruising to picking up a passenger

From (ii) and (iii), we analyze a difference based on change of waiting/cruising location or not, according to our recommendation.

#### A.4 Collaboration taxi company

We ask to provide us with occupied taxi data and to collaborate with our experiment to the company 'H' in Morioka-City, which is the capital city of Iwate prefecture in Japan. The population of this city is about 300 thousands. The company 'H' has 100 taxis and 150 taxi drivers.

# B 1<sup>st</sup> Experiment: Investigation of Time Granularity

#### B.1 Method

Before the execution of recommendation experiment, we conduct some opinion polls concerning waiting/cruising. Their questions are shown in Fig. 1. Questions about waiting are Q1 and Q2, and ones about cruising are Q3 and Q4.

After this opinion poll, we carry out our 1<sup>st</sup> recommendation experiment shown in Table 2. In determination of its experiment period, we avoid a big social event and reduce an influence by a particular event.

Q1. Do you have confidence concerning waiting location?

- Yes
- a little Yes
- neutral
- a little No
- No
- others

Q2. Do you need more information concerning waiting location?

- Yes
- a little Yes
- neutral
- a little No
- No
- others

Q3. Do you have confidence concerning cruisting location?

- Yes
- a little Yes
- neutral
- a little No
- No
- others

Q4. Do you need more information concerning cruising location?

- Yes
- a little Yes
- neutral
- a little No
- No
- others

Fig. 1 Opinion Poll concerning Waiting/Cruising.

Table 2 Period of 1<sup>st</sup> Experiment

experiment period	one week from 3 <sup>rd</sup> Fri. in Jul.
analyzed past data	from Jul. 18 <sup>th</sup> (Fri.) to 24 <sup>th</sup> (Thu.),
	2008
recommendation	from Jul. 17 <sup>th</sup> (Fri.) to 23 <sup>th</sup> (Thu.),
execution	2009

Based on the discussion with the taxi company, we prepare three types of time granularity as shown in Fig. 2. In Fig. 2-(a), we make six blocks. Each block includes four hours through one week. This means that one block has twenty-eight hours because four hours multiplied by seven days are equal to twenty-eight hours. In Fig.2-(b), each block has just four hours because each block includes only one day. In Fig.2-(c), one block corresponds to working shift through one week. Actually, there are seven types of working shift. A driver works from morning to evening, another driver works from night to morning, and so on. However, in order to save a space, we write only one shift of them in this figure. Towards each block, we make picking-up numbers Top-3 ranking in address unit.



Fig.2 Three Alternatives of Time Granularity.

Table 3 shows an example of IPS. It is based on Fig. 2-(a). In seven days of our 1<sup>st</sup> experiment, we use two days for each try. On only the middle day, we provide with no IPS.

We carry out questionnaire survey after the week of our 1<sup>st</sup> experiment is over. Its questions are shown in Fig. 3.

# Q1. Did you change your waiting/cruising location? - waiting changed

- cruising changed
- both changed
- both not changed

Q2. Which time granularity is useful?

- per four hours through a week
- per four hours in a day
- per work shift through a week
- nothing useful

Q3. Is four hours granularity valid?

- too wide
- too narrow
- valid
- others(concretely)

Q4. When you had tried 'waiting' in the 1<sup>st</sup> experiment period, how long was the Mean Time until Occupied? (Except for the case which you had received a wireless order)

- equal to or less than twenty minutes
- from twenty to forty minutes
- from forty to sixty minutes
- from sixty to eighty minutes
- equal to or larger than eighty minutes

Q5. When you had tried 'cruising' in the 1<sup>st</sup> experiment period, how long was the Mean Time until Occupied? (Except for the case which you had received a wireless order)

- equal to or less than twenty minutes
- from twenty to forty minutes
- from forty to sixty minutes
- from sixty to eighty minutes
- equal to or larger than eighty minutes

Fig. 3 Questionnaire Survey after Our 1<sup>st</sup> Experiment Week is Over.

ranking	rank 1		rank 2		rank 3	
time	location	numbers of	location	numbers of	location	numbers of
period		picking up		picking up		picking up
0:00 to 4:00	Oodori	127	Honsya	50	Uchimaru	30
4:00 to 8:00	Morioka	65	Yamagishi	56	Tsushida	32
	Station					
8:00 to 12:00	Yamagishi	272	Morioka Station	200	Tsushida	76
12:00 to 16:00	Morioka	223	Yamagishi	201	Chuo St.	56
	Station					
16:00 to 20:00	Morioka	258	Yamagishi	169	Oodori	100
	Station					
20:00 to 24:00	Oodori	176	Morioka Station	167	Honsya	94

Table 3	An	Example c	of IPS per	Four Hours	through Or	ne Week	Granularity.
		1	1		0		2

### B.2 Result

We start from the result of the opinion poll. The numbers of response is 66, and its collection rate is 44.0%. Table 4 shows the confidence concerning their waiting location. Positive answers including 'Yes' and 'a little Yes' are 37.9%. On the other hand, negative answers including 'No' and 'a little No' are 16.7%.

1 auto 4 Confidence concerning warning Location	Table 4	Confidence	concerning	Waiting	Location
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answer	count	%
Yes	10	15.2
a little Yes	15	22.7
neutral	29	43.9
a little No	7	10.6
No	4	6.1
others	1	1.5
sum	66	100

Table 5 shows the result of "Do you need more information concerning waiting location?" Positive answers including 'Yes' and 'a little Yes' are 59.1%. On the other hand, negative answers including 'No' and 'a little No' are 13.6%.

Table 5 Do You Need More Information concerning Waiting Location?

Location					
answer	count	%			
Yes	17	25.8			
a little Yes	22	33.3			
neutral	16	24.2			
a little No	8	12.1			
No	1	1.5			
others	2	3.0			
sum	66	100			

From the result of Table 4 and 5, we can say that the needs for waiting location information is not small.

Table 6 shows the confidence concerning their cruising location, and Table 7 shows the result of "Do you need more information concerning cruising location?" From the result of Table 6 and 7, we can say that the needs for cruising location information is not small, neither.

Table 6 Confidence of Cruising Location.

answer	count	%
Yes	6	9.1
A little Yes	12	18.2
neutral	32	48.5
A little No	13	19.7
No	0	0
others	3	4.5
sum	66	100

Table 7 Do You Need More Information concerning Cruising Location?

Cruising Locution.				
answer	count	%		
Yes	17	25.8		
a little Yes	18	27.3		
neutral	20	30.4		
a little No	6	9.1		
No	3	4.5		
others	2	3.0		
sum	66	100		

S	ubiective	Evaluation		
🗆 usefu	1	🛚 a little usefi	ul 🛛	
🖻 neutral		Iittle useful		
ı not useful		a no answer	6.9%	
1			Eng.	
16.9%	32.6%	31.4% 10.3	\$1.8%	

Fig. 4 Subjective Evaluation for IPS in the 1<sup>st</sup> Experiment.

Fig. 4 shows the result of the subjective evaluation for IPS in the 1<sup>st</sup> experiment. The sum of the positive evaluation including 'useful' and 'a little useful' is 49.5%. On the other hand, the sum of the negative evaluation including 'little useful' and 'not useful' is 17.2%. It means that positive evaluation is larger than twice of negative one.

Table 8 shows the answer for the question: "Which time granularity is appropriate?" Although 'work shift through 1 week' obtains the best evaluation, its boundaries change depending upon the company. It means the lack of generality. Furthermore, a single work shift often includes morning and night. In general, trend in morning is different from one in night. We can not always say that we adopt a block including morning and night as a time granularity

The second best is 'per 4 hours in 1 day'. However, we have only one year data. If we adopt this granularity, we have to forecast a certain day trend from only one day, the same day of the one year before. Therefore, we can not always say that we have enough data to forecast. In order to adopt 'per 4 hours in 1 day', we should have at least five years data. Based on the discussion with the taxi company, concerning the period, we hereafter adopt one week unit(Fig.2-(a)) in order to keep its recall property. This judgment is temporal, and not perfect. If we could obtain enough data for forecasting, 'per 4 hours in 1 day' is preferable. However, since the volume of occupied taxi data is in general huge, we can not always say that many taxi companies save their occupied data in many years. Even in the case that the AVM system is used, in general, their data are sensor data, huge and put away without saving them in the computer. In summary, as a realistic judgment, we adopt '4 hours through 1 week' as time granularity.

Fig. 5 shows the validity evaluation of four hour's width set in the Figure 2(a)-(b). We obtain the best evaluations to four hour's width.

answer	count	%
per 4 hours through 1 week	13	19.7
per 4 hours in 1 day	16	24.2
Work shift through 1 week	25	37.9
nothing useful	10	15.2
no answer	2	3.0
Sum	66	100.0





Fig. 5 Validity of Four Hour's Width.

Fig. 6 shows the achievement of location movement in the 1<sup>st</sup> experiment. The numbers of response is 49, and its collection rate is 32.7%. Sum of the response 'waiting changed', 'cruising changed', and 'both changed' is 38.8%. It is smaller than 53.1% of the ratio: 'not changed'. We consider its reason as follows:

- Since we make the picking up numbers ranking at top three, their locations in the IPS are not much different from their ordinal waiting or cruising locations.
- Another possibility is that the taxi drivers do not like to change their favorite waiting/cruising location.

We have obtained a common opinion from some drivers. "Ranking range of top three is too narrow". From the  $2^{nd}$  experiment, we enlarge its ranking range and try to resolve this 'too narrow' problem.



Fig. 6 Achievement of Location Movement in the 1<sup>st</sup> Experiment.

Table 9 shows <u>Mean Time until Occupied(MTO)</u> in the 1<sup>st</sup> experiment. From the answer of Q4 and Q5 in the Fig. 3, we calculate MTO. We adopt each representative value for each answer. Concretely, we treat 'equal to or less than twenty

minutes' as 'ten minutes', 'from twenty to forty minutes' as 'thirty minutes', 'from forty to sixty minutes' as 'fifty minutes', and son on. Concerning 'equal to or larger than eighty minutes', we treat it as 'ninety minutes'. We have obtained gain: 2.5 minutes in waiting and 10.0 minutes in cruising. In other words, the IPS in the  $1^{st}$  experiment has brought us 4.1% time gain in waiting, and 16.7% one in cruising.

Table 9 MTO in the 1<sup>st</sup> Experiment

driver's behavior	MTO(min.)
(a) all drivers who change the waiting location	58.3
(b) all drivers who change the cruising location	50.0
(c) all drivers who do not change the waiting location	60.8
(d) all drivers who do not change the cruising location	60.0
(e) waiting time reduction {(c)-(a)}	2.5
(f) cruising time reduction {(d)-(b)}	10.0

Concerning the granularity of four hours through one week, we have investigated the recall property. Concretely, we have used the picking up numbers ranking data in 2008 and 2009. Based on the *Spearman's ranking correlation*[11], we calculate correlation coefficient between them, and write its scatter diagram.

Table 10 shows its result. Correlation coefficient is from 0.66 to 0.87. It means a little or strong correlation. Fig. 7shows a scatter diagram in the case from 8:00 to 12:00.

Table 10 Correlation Coefficient between 2008 and 200	09
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time period	correlation coefficient
0:00 to 4:00	0.75
4:00 to 8:00	0.66
8:00 to 12:00	0.87
12:00 to 16:00	0.76
16:00 to 20:00	0.87
20:00 to 24:00	0.81





It is right-upper. Other time range has almost the same trend. We can consider that the picking up numbers ranking has recall property beyond year. Therefore, we can say that it is valid to recommend the waiting/cruising location based on the past picking up record.

# C 2<sup>nd</sup> Experiment: Investigation of Appropriate Listing Range of Picking up Numbers Ranking

#### C.1 Method

We carry out our  $2^{nd}$  recommendation experiment shown in Table 11. In the  $1^{st}$  experiment, we can not say that the interest to our experiment in subject taxi drivers is sufficient. Based on the discussion with the taxi company, we set the experiment period in our  $2^{nd}$  experiment to 'one week from  $2^{nd}$  Sunday in August'. Most of this week is summer vocation in our country. Since the taxi drivers are not busy in this period, they can carefully watch our IPS.

Table 11 Period of 2<sup>nd</sup> Experiment

experiment period	one week from 2 <sup>nd</sup> Sun. in Aug.
analyzed past data	from Aug. 10 <sup>th</sup> (Sun.) to 16 <sup>th</sup>
	(Sat.), 2008
recommendation	from Aug. 9 <sup>th</sup> (Sun.) to 15 <sup>th</sup> (Sat.),
execution	2009

We try to solve the problem in the 1<sup>st</sup> experiment that the listing range of picking up numbers ranking in the IPS is too narrow. Concretely, we change the listing range from Top-3 to all that is equal to or larger than ten. Moreover, in the 1<sup>st</sup> experiment, we have provided the taxi drivers with one of the three types of IPSs depending upon each day. From the 2<sup>nd</sup> experiment, we provided them just the one type IPS, 'per four hours through one week', on the start day of the experiment. The sample of this IPS is like Fig. 12. In each four hours, we write 'address or institution name' and 'picking up numbers' which is larger than ten.

Table 12 A Sample of IPS in the 2<sup>nd</sup> Experiment

0 00 / 1 00	· 1 ·	1	1 .
0:00 to $4:00$	picking u	ip numbers	ranking

ran	picking up		ran	picking up	
k	location	#	k	location	#
1	Oodori	69	7	Sanbon-Yanagi	16
2	Iwate	31	8	Honcho St.	14
	Nippou				
	company				
3	Uchimaru	28	9	Yamagishi	13
4	Honsya	26	10	Kita-Ohashi	13
5	Tsushida	21	11	Saien	12
6	Chuo St.	21	12	Takamatsu	11

After the 2<sup>nd</sup> recommendation experiment, we execute a questionnaire survey and ask to the taxi drivers: which range is useful for a taxi driver, 1<sup>st</sup>-10<sup>th</sup>, 11<sup>th</sup>-20<sup>th</sup>, 21<sup>st</sup>-30<sup>th</sup>, or from 31<sup>st</sup> to lower? Fig. 8 shows its questionnaire survey in our 2<sup>nd</sup>

experiment. The differences from one in the 1<sup>st</sup> experiment are following two points:

1) we change Q2 into a question where we ask the subjective usefulness of the corresponding IPS.

2) we change Q3 into the question that which range is most useful for you.

Other questions are the same as ones in the case of 1<sup>st</sup> experiment.

- Q1. Did you change your waiting/cruising location?
- waiting changed
- cruising changed
- both changed
- both not changed

Q2. How about the subjective usefulness of the corresponding IPS? - useful

- a little useful
- neutral
- little useful
- not useful

Q3. Which range is most useful for you?

- 1<sup>st</sup> to 10<sup>th</sup>
- $11^{\text{th}}$  to  $20^{\text{th}}$
- 21<sup>st</sup> to 30<sup>th</sup>
- 31<sup>st</sup> or more larger
- not useful at all

Q4. When you had tried 'waiting' in the 2<sup>nd</sup> experiment period, how long was the Mean Time until Occupied? (Except for the case which you had received a wireless order)

- equal to or less than twenty minutes
- from twenty to forty minutes
- from forty to sixty minutes
- from sixty to eighty minutes
- equal to or larger than eighty minutes

Q5. When you had tried 'cruising' in the 2<sup>nd</sup> experiment period, how long was the Mean Time until Occupied? (Except for the case which you had received a wireless order)

- equal to or less than twenty minutes
- from twenty minutes to forty minutes
- from forty minutes to sixty minutes
- from sixty minutes to eighty minutes
- equal to or larger than eighty minutes

Fig. 8 Questionnaire Survey in Our 2<sup>nd</sup> Experiment.

#### C.2 Result

Fig. 9 shows the evaluation result of useful range in ranking. The result shows that  $1^{st}-10^{th}$  is most useful. Although the listing range in the  $1^{st}$  experiment is too narrow, too many listing is also not adequate. It has possibility to have significance from  $11^{th}$  to lower. Based on the discussion with the taxi company, we hereafter continue to list all that is equal to or larger than ten.



Fig. 9 Useful Ranking Range.

Fig. 10 shows the result of the subjective evaluation for the IPS in the  $2^{nd}$  experiment. We can observe that the answer 'a little useful' is increasing more than the  $1^{st}$  experiment. On the other hand, we can observe that the answer 'useful' is decreasing. As we have described in the Table 11, most of the period in the  $2^{nd}$  experiment is summer vocation. Its picking up numbers is decreasing itself, and it has possibility to affect the subjective evaluation.

Subjective	e Evaluation sa little useful
⊠neutral ¤not useful	no little useful ■no answer g 5%.
9.9% 35.2%	42.3% 2.8%1.4

Fig. 10 Subjective Evaluation for IPS in the 2<sup>nd</sup> Experiment.

Fig. 11 shows the achievement of location movement in the  $2^{nd}$  experiment. As a whole, we can say that the change from the  $1^{st}$  experiment is not large.



Fig. 11 Achievement of Location Movement in the 2<sup>nd</sup> Experiment.

Table 13 shows MTO in the  $2^{nd}$  experiment. We have obtained a little gain: 2.1 minutes in waiting and 1.5 minutes in cruising. In other words, our IPS has brought us 3.6% time gain in waiting, and 2.6% one in cruising.

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driver's behavior	MTO(min.)
(a) all drivers who change the waiting location	51.2
(b) all drivers who change the cruising location	55.0
(c) all drivers who do not change the waiting location	53.1
(d) all drivers who do not change the cruising location	56.5
(e) waiting time reduction {(c)-(a)}	2.1
(f) cruising time reduction {(d)-(b)}	1.5

# D 3<sup>rd</sup> Experiment: Comparison of Importance between Picking up Numbers and Fee Achievement

#### D.1 Method

We carry out our  $3^{rd}$  recommendation experiment shown in Table 14. This period does not overlap some vocation like the  $2^{nd}$  experiment. Furthermore, as in the case of the  $1^{st}$  experiment, its period does not overlap some big social events, and an influence by a particular event is not much.

Table 14 Period of 3rd Experiment

experiment period	one week from 1 <sup>st</sup> Sun. in Nov.			
analyzed past data	from Nov. 4 <sup>th</sup> (Sun.) to			
	10 <sup>th</sup> (Sat.), 2007, and			
	from Nov. 2 <sup>nd</sup> (Sun.) to 8 <sup>th</sup> (Sat.),			
	2008			
recommendation	from Nov. 1 <sup>st</sup> (Sun.) to 7 <sup>th</sup> (Sat.),			
execution	2009			

In the  $3^{rd}$  experiment, adding to the picking up numbers ranking per a location, we insert each fee achievement. Concretely, we add mean, maximum, and minimum fee achievement per a location. From this  $3^{rd}$  experiment, we have been able to obtain picking up numbers data not only in 2008 year but also in 2007 one. We use these two year data and as in the case of the  $2^{nd}$  experiment, we make our IPS of picking up numbers ranking per four hours through one week, under the condition that its picking up numbers is equal or more than ten. First, we make its ranking based on the data in 2008. Second, concerning the location in the 2008 ranking, we add the data in 2007. Fig. 12 shows a sample of this IPS. Adopting a proposition from the taxi company, from this IPS, we also write picking up numbers per one hour.

After the  $3^{rd}$  recommendation experiment, we execute questionnaire survey and evaluate which has been more important, the numbers of picking up or fee achievement? Fig. 13 shows its questionnaire survey in our  $3^{rd}$  experiment. The differences from one in the  $2^{nd}$  experiment are as follows:

• we change Q3 into the question that asks which is more important, the picking up numbers or fee achievement?

Other questions are the same as ones in the case of  $2^{nd}$  experiment.

# Picking up Numbers Ranking from 0:00 to 4:00

one week from 1 <sup>st</sup> Sun. in Nov., 2008					one week from 1 <sup>st</sup> Sun. in Nov., 2007					
cf. fee	e achiever	nent	picking up		picking up location		picking up	cf.	fee achieve	ment
max.	mean	min.	numbers (per hour)	rank		rank	numbers (per hour)	min.	mean	max.
5880	1319	520	172(6.14)	1	Oodori	1	114(4.07)	520	1401	7240
5160	1377	520	39(1.39)	2	Chuo St.	2	40(1.43)	520	1360	6760
2360	1232	520	33(1.18)	3	Honsya	3	21(0.75)	520	1419	4920
1880	954	520	21(0.75)	4	Saien	5	20(0.71)	520	1215	2280
2440	1096	520	20(0.71)	5	Uchimaru	5	20(0.71)	520	1924	4840
2200	844	520	19(0.68)	6	Honcho St.	7	17(0.61)	520	891	2280
3640	2094	600	19(0.68)	6	Iwate Nippou Inc.	3	21(0.75)	600	1796	3480
2600	1525	520	14(0.50)	8	Sanbonyanagi	11	8(0.29)	680	1750	3240
4520	1492	600	13(0.46)	9	Tsushida	8	14(0.50)	600	1312	2440
2440	1168	520	10(0.36)	10	Sakanacho	18	5(0.18)	600	1608	3000
1160	1000	760	10(0.36)	10	Yamagishi	10	10(0.36)	600	1112	2600

Fig. 12 A Sample of IPS in the 3<sup>rd</sup> Experiment.

- Q1. Did you change your waiting/cruising location?
- waiting changed
- cruising changed
- both changed
- both not changed

Q2. How about the subjective usefulness of the corresponding IPS?

- useful
- a little useful
- neutral
- little useful
- not useful

Q3. Which is more important for you, picking up numbers or fee achievement ?

- picking up numbers
- fee achievement
- neutral
- unknown

Q4. When you had tried 'waiting' in the 3<sup>rd</sup> experiment period, how long was the Mean Time until Occupied? (Except for the case which you had received a wireless order)

- equal to or less than twenty minutes
- from twenty to forty minutes
- from forty to sixty minutes
- from sixty to eighty minutes
- equal to or larger than eighty minutes
- Q5. When you had tried 'cruising' in the 3<sup>rd</sup> experiment period, how long was the Mean Time until Occupied? (Except for the case which you had received a wireless order)
- equal to or less than twenty minutes

- from twenty to forty minutes
- from forty to sixty minutes
- from sixty to eighty minutes
- equal to or larger than eighty minutes

Fig. 13 Questionnaire Survey in Our 3<sup>rd</sup> Experiment.

We also investigate the recall property using two years data. Its method is basically the same as one in the  $1^{st}$  experiment. First, we adopt the data in 2008 and 2009. We calculate correlation coefficient between them, and write its scatter diagram. Second, we adopt the data in 2007 and 2009. On the same way, we calculate correlation coefficient between them, and write its scatter diagram.

#### D.2 Result

According to the Fig. 14, the picking up numbers is evaluated more important than fee achievement.



Fig. 14 Which Has Been More Important, the Picking up Numbers or Fee Achievement?

We continue to use fee achievement information based on the following two reasons:

- The questionnnaire survey in the 3<sup>rd</sup> experiment is relative comparison between 'picking up numbers' and 'fee achievement'. Even if a subject answers "picking up numbers are more important", it does not mean that "fee achievement is not useful at all".
- Actually, we have obtained the answer that "fee achievement is more important than picking up numbers" at 5.5 % ratio.

Fig. 15 shows the result of the subjective evaluation for the IPS in the  $3^{rd}$  experiment. We can classify the answer 'useful' and 'a little useful' into positive ones, and 'little useful' and 'not useful' into negative ones. According to the Fig. 14, its change from the  $2^{nd}$  experiment is not large.



Fig. 15 Subjective Evaluation for IPS in the 3<sup>rd</sup> Experiment.

Fig. 16 shows the achievement of location movement in the 3<sup>rd</sup> experiment. Since we have obtained the corresponding answers from fifty-five taxi drivers, its collection rate is 36.7%. 'Cruising changed' increases 6.0 % from the 2<sup>nd</sup> experiment.



Fig. 16 Achievement of Location Movement in the 3<sup>rd</sup> Experiment.

Table. 15 shows MTO in the  $3^{rd}$  experiment. We have obtained a little gain: 1.8 minutes in waiting and 4.0 minutes in cruising. In other words, our IPS has brought us 3.4% time gain in waiting, and 6.7% one in cruising.

Table 16 shows the correlation coefficients between 2008 and 2009 picking up numbers ranking. Their values are from 0.71 to 0.90, and it means strong correlation. Table 17 shows the case between 2007 and 2009. We have obtained almost the same results. We can say that picking up numbers ranking is recalled beyond year.

Table 15 MTO in the 3rd Experiment

driver's behavior	MTO(min.)
(a) all drivers who change the waiting location	50.0
(b) all drivers who change the cruising location	55.5
(c) all drivers who do not change the waiting location	51.8
(d) all drivers who do not change the cruising location	59.5
(e) waiting time reduction {(c)-(a)}	1.8
(f) cruising time reduction {(d)-(b)}	4.0

Table 16 Correlation Coefficient between 2008 and 2009

time period	correlation coefficient
0:00 to 4:00	0.82
4:00 to 8:00	0.71
8:00 to 12:00	0.78
12:00 to 16:00	0.80
16:00 to 20:00	0.75
20:00 to 24:00	0.90

Table 17 Correlation Coefficient between 2007 and 2009

time period	correlation coefficient
0:00 to 4:00	0.74
4:00 to 8:00	0.82
8:00 to 12:00	0.86
12:00 to 16:00	0.78
16:00 to 20:00	0.83
20:00 to 24:00	0.77

Fig. 17 shows a scatter diagram in the case from 8:00 to 12:00 in 2008 and 2009. It is right-upper. Other time range has almost the same trend. Fig. 18 shows a scatter diagram in the case from 8:00 to 12:00 in 2007 and 2009. It is also right-upper. Other time range has almost the same trend. We can consider that the picking up numbers ranking has also recall property beyond year.



Fig. 17 A Sample of Scatter Diagram between 2008 and 2009.



Fig. 18 A Sample of Scatter Diagram between 2007 and 2009.

# *E* 4<sup>th</sup> Experiment: Investigation of Appropriate Granularity on Picking up Location

#### E.1 Method

We carry out our  $4^{th}$  recommendation experiment shown in Table. 18. This period does not overlap some vocation like the  $2^{nd}$  experiment, neither. Furthermore, as in the case of the  $1^{st}$  and  $3^{rd}$  experiment, its period does not overlap some big social events, and an influence by a particular event is not much.

We have used 'address or institution name' as the granularity of picking up location from  $1^{st}$  to  $3^{rd}$  experiments. In the  $4^{th}$ experiment, we introduce a broader granularity: 'area'. We classify each address or institution name into one of the eight areas. We make picking up numbers ranking at area unit, and use it as IPS.

Table 18 Period of 4<sup>th</sup> Experiment

experiment period	one week from 4 <sup>th</sup> Sun. in Nov.			
analyzed past data	from Nov. 25 <sup>th</sup> (Sun.) to Dec. 1 <sup>st</sup> (Sat.), 2007 from Nov. 23 <sup>rd</sup> (Sun.) to 29 <sup>th</sup> (Sat.), 2008			
recommendation execution	from Nov. 22 <sup>nd</sup> (Sun.) to 28 <sup>th</sup> (Sat.), 2009			

Fig. 19 shows a sample of this IPS. Except for location granularity, its content is the same as the case in the  $3^{rd}$  experiment.

After the 4<sup>th</sup> recommendation experiment, we execute questionnaire survey and evaluate which granularity has been more useful, 'address or institution name' or 'area'?

Fig. 20 shows its questionnaire survey in our 4<sup>th</sup> experiment. The differences from one in the 3<sup>rd</sup> experiment are as follows:

• we change Q3 into the question that asks which granularity is more appropriate as picking up location, 'address or institution name' or 'area'?

Other questions are the same as ones in the case of  $3^{rd}$  experiment.

We also investigate the recall property using two years data. Its method is basically the same as one in the 3<sup>rd</sup> experiment. First, we adopt the data in 2008 and 2009. We calculate correlation coefficient between them, and write its scatter diagram. Second, we adopt the data in 2007 and 2009. On the same way, we calculate correlation coefficient between them, and write its scatter diagram.

C	one week fr	om 4 <sup>th</sup> Su	n. in Nov., 2008		one week from 4 <sup>th</sup> Sun. in Nov., 2007					07							
cf. f	fee achiever	ment	picking up		nicking up area								picking up		cf. fee achievement		
max.	mean	min.	numbers (per hour)	rank	picking up area	picking up area	rank <u>min.</u>	numbers (per hour) mean	max.	mean	max.						
5480	1261	520	451(16.11)	1	Honsya	1	280(10.00)	520	1298	5400							
4600	1091	520	48(1.71)	2	Kita-Ohashi	3	41(2.04)	520	1308	4120							
2440	1008	520	40(1.43)	3	Minami-Oodori	4	31(1.46)	520	1258	4680							
3220	1277	520	38(1.36)	4	Tonan	2	57(1.11)	520	1678	6840							
2680	1224	520	25(0.89)	5	Morioka Sta. front	5	17(0.61)	520	1531	4760							
1640	1096	680	10(0.36)	6	Yamagishi	6	15(0.54)	520	1069	2200							
1640	1266	1000	6(0.21)	7	Seinan	7	4(0.14)	1080	1660	3240							
1720	1720	1720	1(0.04)	8	Others	8	3(0.11)	1080	3320	6040							

Picking up Numbers Ranking from 0:00 to 4:00

Fig. 19 A Sample of IPS in the 4<sup>th</sup> Experiment.

- Q1. Did you change your waiting/cruising location?
- waiting changed
- cruising changed
- both changed
- both not changed

Q2. How about the subjective usefulness of the corresponding IPS?

- useful
- a little useful
- neutral
- little useful
- not useful

Q3. Which granularity is more appropriate as picking up location, 'address or institution name' or 'area'?

- address or institution name
- area
- neutral
- unknown
- Q4. When you had tried 'waiting' in the 4<sup>th</sup> experiment period, how long was the Mean Time until Occupied? (Except for the case which you had received a wireless order)
- equal to or less than twenty minutes
- from twenty to forty minutes
- from forty to sixty minutes
- from sixty to eighty minutes
- equal to or larger than eighty minutes
- Q5. When you had tried 'cruising' in the 4<sup>th</sup> experiment period, how long was the Mean Time until Occupied? (Except for the case which you had received a wireless order)
- equal to or less than twenty minutes
- from twenty minutes to forty minutes
- from forty minutes to sixty minutes
- from sixty minutes to eighty minutes
- equal to or larger than eighty minutes

Fig.20 Questionnaire Survey in Our 4<sup>th</sup> Experiment.

#### E.2 Result

Since we have obtained the corresponding answers from forty-nine taxi drivers, its collection rate is 32.7%. According to the Fig. 21, 'area' unit is evaluated more appropriate than 'address or institution name'. Based on the discussion with the taxi company, its reason is as follows. When a taxi driver moves their waiting/cruising location based on the IPS, conventional IPS at address or institution name unit has too many candidate locations. It is not easy for them to determine which location they should go. On the other hand, area unit includes only eight candidates, and it is more easy for them to determine it. Moreover, its spatial size is more appropriate. Especially, in cruising, if a recommended location is too narrow, it easily happens to leave the recommended location by cruising.



Fig. 21 Appropriate Granularity of Picking-Up Location.

Fig. 22 shows the result of the subjective evaluation for the IPS in the  $4^{\text{th}}$  experiment. The answer 'neutral' is 51.0 % and increases obviously. We are required to keep their interest in more fresh.

Subjectiv	ve Evaluation
□ usetul I¤ neutral I¤ n <u>ot use</u> ful	⊠ a little useful no little useful ∎_no_answer 0.09
01 6.1% 26.5%	51.0% 10.2% 6.1%

Fig. 22 Subjective Evaluation for IPS in the 4th Experiment.

Fig. 23 shows the achievement of location movement in the  $4^{th}$  experiment. 'Waiting changed' increases 10.7 % from the  $3^{rd}$  experiment. 'Not changed' decreases 8.0% and it means that IPS in the  $4^{th}$  experiment is used in active.



Fig. 23 Achievement of Location Movement in the 4<sup>th</sup> Experiment.

Table 19 shows MTO in the  $4^{th}$  experiment. We have obtained gain: 13.0 minutes in waiting and 7.5 minutes in cruising. In other words, the IPS has brought us 22.8% time gain in waiting, and 12.6% one in cruising.

Table 20 shows the correlation coefficients between 2008 and 2009 picking up numbers ranking. In the range from 8:00 to 24:00, their values are from 0.80 to 0.90, and it means strong correlation. Table 21 shows the case between 2007 and 2009. We have obtained almost the same results. In this period, we can say that picking up numbers ranking is recalled beyond year. On the other hand, in the period from 0:00 to 8:00, we have obtained relatively less values: from 0.50 to 0.67 in two years. These values mean a little correlation.

driver's behavior	MTO(min.)	
(a) all drivers who change the waiting location	44.0	
(b) all drivers who change the cruising location	52.0	
(c) all drivers who do not change the waiting location	57.0	
(d) all drivers who do not change the cruising location	59.5	
(e) waiting time reduction {(c)-(a)}	13.0	
(f) cruising time reduction {(d)-(b)}	7.5	

Table 19 MTO in the 4<sup>th</sup> Experiment

Table 20 Correlation Coefficient between 2008 and 2009

	time period	correlation coefficient
	0:00 to 4:00	0.64
	4:00 to 8:00	0.64
	8:00 to 12:00	0.80
	12:00 to 16:00	0.90
Γ	16:00 to 20:00	0.89
	20:00 to 24:00	0.82

Table 21 Correlation Coefficient between 2007 and 2009

time period	correlation coefficient
0:00 to 4:00	0.50
4:00 to 8:00	0.67
8:00 to 12:00	0.77
12:00 to 16:00	0.79
16:00 to 20:00	0.85
20:00 to 24:00	0.91

Fig. 24 shows a scatter diagram in the case from 8:00 to 12:00 in 2008 and 2009. It is right-upper. Other time range has almost the same trend. Fig. 25 shows a scatter diagram in the case from 8:00 to 12:00 in 2007 and 2009. It is also right-upper. Other time range has almost the same trend.

We can consider that the picking up numbers ranking in the case of area unit has also recall property beyond year. Therefore, we can say that it is valid to recommend the waiting/cruising location based on the past picking up record at area unit.



Fig. 24 Scatter Diagram of Ranking for Picking up Numbers from 8:00 to 12:00 between 2008 and 2009.



Fig. 25 Scatter Diagram of Ranking for Picking up Numbers from 8:00 to 12:00 between 2007 and 2009.

#### IV. CONCLUDING REMARKS

In the present paper, we have analyzed occupied taxi data and tried to recommend promising 'waiting/cruising' location to taxi drivers. According to the result of our evaluation experiment, our proposition is effective.

The present paper has collaborated with a taxi company 'H' in our city. We have used about 70 thousands of occupied taxi data from 2007 to 2009 in this paper. Its volume is not small. However, it is preferable to collaborate with multiple taxi companies. It is the common problem to the paper [9]. Since the other taxi company except for 'H' is competitor in the same city, it is not realistic to collaborate with them. However, if we collaborate with a taxi company in a far city, it comes to difficult to execute our experiments. Now we are looking for a good collaborator with us.

As future research directions, we can point out the following three directions: (i)improvement of recommendation precision based on dynamic demands forecasting, (ii)effective collaboration with AVM system and/or taxi operator, and (iii)evaluation with other taxi company.

#### ACKNOWLEDGMENT

We would like to thank the taxi company 'H' in Morioka-City, Japan.

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