Detection of surface defects in logs using point cloud data and deep learning

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Abstract—Deep learning classification based on 3D point clouds has gained considerable research interest in recent years.The classification and quantitative analysis of wood defects are of great significance to the wood processing industry. In order to solve the problems of slow processing and low robustness of 3D data. This paper proposes an improvement based on littlepoint CNN lightweight deep learning network, adding BN layer. And based on the data set made by ourselves, the test is carried out. The new network bnlittlepoint CNN has been improved in speed and recognition rate.

The correct rate of recognition for non defect log, non defect log and defect log as well as defect knot and dead knot can reach 95.6%.Finally, the "dead knot" and "loose knot" are quantitatively analyzed based on the "integral" idea, and the volume and surface area of the defect are obtained to a certain extent,the error is not more than 1.5% and the defect surface reconstruction is completed based on the triangulation idea.

Keywords: Log defects, Point cloud, Three-dimensional reconstruction, Deep learning, BNLittlePointCNN

I. INTRODUCTION

WING to advances in computer technology, sed on 2D views have been proposed. [1].proposed an object recognition framework for threedimensional scenes using the rotation image method. A parameterized feature space algorithm for recognizing the appearance of 3D objects was proposed; this algorithm yielded more accurate results than previous approaches [2],[3].proposed a recognition algorithm based on regular moment invariants. This algorithm considers the regular moment invariant of a target model as an eigenvector and employs a back propagation(BP) neural network to read this eigenvector and 3D achieve the recognition of objects. Subsequently, the development of depth cameras led to further advances.[3] proposed a 3D target recognition method involving the extraction of HoG features from a depth map; however, the results of this method were not ideal owing to the loss of edge information.[4] combined a convolutional neural network and a support vector machine to extract the color image and depth image, respectively, which were then input to a SVM classifier for the classification of objects; this method exhibited hig.

Recognition accuracy.For instance, to represent point clouds, [5].applied deep learning to 3D objects represented by point clouds and designed a unified framework of object classification, partial segmentation, and scene semantic segmentation, which was termed Point Net. They succeeded in addressing issues pertaining to point cloud disorder and rotation translation, while achieving a more ideal recognition accuracy. Furthermore, [6] introduced a hierarchical neural network, Point Net ++, and achieved a significantly improved classification accuracy by measuring the distance of space and learning local features through the addition of context scales. In addition, domestic scholars have made significant progress in point cloud deep learning.Li Yangyan of Shandong University and others put forward PointCnn based on xtransform matrix, which has broken many world records. The core idea of this method is to sort out the unordered point cloud through an x-transform matrix, and then classify and divide it by using convolutional neural network [8]. However, the disadvantage of this method is that it does not take into account the possibility that the central point is also needed The problem of sorting.A lightweight real-time point cloud network, LightPointNet, is proposed by Bai Jing and Si Qinglong. The network structure is compact and contains only three layers of convolution, one layer of pooling and one layer of full connection, Moreover, the number of parameters is less than 0.07m, which greatly simplifies PointNet. In theory, the lightweight feature also determines that the network has better real-time performance. Finally, the author tested the algorithm. It only takes 46 minutes to train modelnet40 with GTX 1080 video card, and only 2.8 MS to identify a single point cloud model, which proves the advantage of the structure framework in real-time performance [9].

The research on 3D reconstruction technology has also developed rapidly.For the 3D reconstruction of logs, Johan Holmgren et al. used high-density airborne laser scanner data to detect individual trees, segmented the characteristics of individual trees through point clouds, and performed species classification [14]. Michael Thies et al. proposed A method and algorithm for reconstructing the three-dimensional surface of the stem based on the ground laser scanner data of standing trees, composed of overlapping continuous cylinders obtained the tree on the ground by using the portable ground scanning LIDAR IMAGER 5003 The topological map of Rüdiger Hildebrandt and others used a databasedriven method combined with the point cloud data obtained by scanning to perform a threedimensional reconstruction and calculate the volume of a single tree stem. Finally, the test found that the result of the algorithm is different from the result obtained by manual segmentation Less than 1% [18]. proposed a dual-neighborhood map to reduce the occlusion problem in the point cloud to complete a higher-precision 3D reconstruction [23]. Bournez F et al. evaluated their terrestrial laser scanner (TLS) Data reconstruction algorithm for trees and the other two algorithms PlantScan3D and SimpleTree- the ability to reconstruct the 3D structure of the tree, which can achieve very satisfactory results for the 3D reconstruction of tree topology and tree volume. In addition. The author also demonstrated that the method has a good performance in reflecting the complexity of branches [26].

Research shows that target recognition approaches based on 3D data have been developed in stages. To address the limitations associated with point cloud data and the complexity of existing networks, a novel lightweight classification network employing 3D vision and deep learning technologies is presented herein. Quantitative analysis of the extracted defects, and the results and classification accuracy achieved using this method are analyzed. The results of this study are expected to serve as a technical basis for the efficient and intelligent development of logs.

II. MATERIALS AND METHODS

A. Data acquisition

In this study, surface point cloud data of logs are obtained by scanning object surfaces using laser scanning, achieved using Livox-Mid40. This LiDAR(Livox-Mid40) sensor is applicable in various scenarios, such as in mobile robots, distribution robots, security, mapping, and vehicle–road coordination systems. Its maximum detection distance is 260 m and accuracy is ± 2 cm. Fig. 1 provides a schematic of the experimental setup.



Fig. 1 Experimental setup

B. Specific operation

Livox-Mid40 is placed in front of the log, as shown in Fig. 1, and the final sampling area obtained is conical. It should be noted that the radar(Livox-Mid40) should be aligned with the axis of the log.In the experiment, the log was placed at a certain distance from the background with the wall as the background. The statistical filtering method is used, and the appropriate number of adjacent points and the threshold value of outlier are set. In order to complete the point cloud filtering task.The log is scanned, and after each scan, the log is rotated 60° in the same direction; this process is repeated six times. The data thus obtained are transmitted to a computer for processing. For defect classification, the input data are considered in the form of a matrix; after the extraction of defects, the coordinates of each point cloud are entered into a text file. Thus, we obtained 161 model data.Among these, 116 data were randomly selected as the training dataset, and the remaining 45 data were used as the test dataset. The training dataset included 70 slip knot models and 56 dead knot models; in contrast, the test dataset contained 22 slip knot models and 23 dead knot models.

C. System construction

The technical route of this article is divided into five parts: log data collection, log 3D reconstruction, defective log judgment, log defect identification, log defect 3D reconstruction and quantitative analysis. After we use radar to complete the data collection, we first realize the reconstruction of the point cloud 3D model through the steps of point cloud denoising, registration, and greedy triangulation 3D reconstruction, and then input the point cloud data into BNLightPointCnn for training and testing, and finally judge Whether the log is a defective log, if it is a defective log, input the defect location and its ring point cloud into BNLightPointCnn through threshold screening, then judge the type of log defect, and finally select the defect according to the threshold screened point cloud Extract it for threedimensional reconstruction, and then treat the defect as an irregular object composed of multiple triangular pyramids to calculate the volume and surface area of the defect.Using deep learning for defect classification, technology the recognition effect is better. However, during reconstruction, the smoothness of the generated object is difficult to guarantee strictly by this method. The technology roadmap for this approach is given in Fig.2.



Fig. 2 Technical roadmap

D. BNLittlePointCNN

To solve the problem of point cloud disorders, a lightweight convolutional neural network with a 1×3 convolution core is used to "filter" the convolution layer. The movement of the convolution core is in a 3D point each time. This imparts a degree of certainty to the input of the convolutional neural network. The convolutional neural network structure is given in Fig.3.It can be seen in the figure, The n point clouds are input with each point cloud coordinate as a row vector; the next are three convolutional layers, the number of channels of the first convolutional layer is 64, and the size of the convolution kernel is 1*3; the second volume The number of channels in the accumulation layer is 128, and the size of the convolution kernel is 1*1; the number of channels in the third convolution layer is 128, and the size of the convolution kernel is 1*1; then the data is input to the pooling layer for maximum pooling processing, Each channel is subjected to maximum pooling to obtain a 128-dimensional vector; then a 1*256 vector is obtained through the fully connected layer. In order to prevent overfitting, a Dropout with a dropout rate of 0.5 is added after the fully connected layer; Then get k-dimensional output, where k is the number of categories. To improve the accuracy and speed of the network operation, improved we LittlePointCNN and developed BNLittlePointCNN. In this study, a BN(batch normalization) layer is added to ensure the selection of appropriate learning rate, parameter initialization, weight attenuation coefficient, and drop out ratio, as well as to improve the convergence rate of the algorithm and control over-fitting. In LittlePointCNN, the network is normalized through the addition of a BN layer before every layer, except the fully connected layer, and the network is simplified by eliminating the dropout layer. The **BNLittlePointCNN** network architecture is shown in Fig. 4.



Fig. 3 LittlePointCNN architecture



Fig. 4 BNLittlePointCNN architecture

E. Log defect recognition using BNLittlePointCNN

The point cloud data were identified and classified using BNLittlePointCNN, and the results thus obtained were categorized as non-log, defective logs, and non-defective logs. If the classification result indicates a defective log, By calculating the average radius of the log to determine the threshold required to extract the defect. Subsequently, the extracted point cloud data are input to the network in order to identify defects. After the point cloud data are assessed using BNLittlePointCNN1, the log data containing defects are input to the defect extraction part. In the defect extraction section. By setting a suitable threshold value, the defects in the log can be extracted, and the maximum and minimum values of the defects on the log length axis are calculated. Extracts the coordinates of all the points that fall within the axis of the log point cloud's length direction and 5,000 points from these points as input to the convolutional neural network. The flowchart of the defect detection and extraction process is presented in Fig. 5.



Fig. 5 Flowchart for log defect detection and extraction

F. Quantitative Analyses

After the extraction of defects, the volume of these defects is calculated by dividing the volume of the entire point cloud data into the volumes of several triangular pyramids. For close approximation to actual values, the overall defect needs to be divided into several triangular cones; this process is illustrated in Fig. 6.



Fig. 6 Schematic of the triangular cones method

The order is based on the coordinate size of each point p on the horizontal axis. The volumes of triangular cones O-P1P2P3, O-P2P3P4, and O-P3P4P5 are used to calculate the total volume.For the calculation of defect surface area, we adopt the same method as volume calculation.The flowcharts of the two programs are depicted in Fig. 7 and Fig.8.









Fig. 8 Flowcharts of programs used to calculate volume and surface area

III. RESULTS

To evaluate the effectiveness of the defect recognition performance of the proposed method, the acquired datasets were used to conduct classification and quantitative analyses. From a total of 161 model data, 116 data were randomly selected as the training dataset, while the remaining 45 data were used as the test dataset. The training dataset included 70 slip knot models and 56 dead knot models, whereas the testing dataset included 22 slip knot models and 23 dead knot models.



Fig. 9 Input data instances

Correlation Parameters

Activation function

Commonly used activation functions include the sigmoid, tanh, and ReLu functions. Generally, the tanh and sigmoid functions are deemed suitable when data features are evident and obscured, respectively. However, when using these two activation functions, it is necessary to normalize the input to ensure that expressions of original features are retained. In contrast, the ReLu function is more ideal; therefore, it was used in this study.

Optimizer

An optimizer is a parameter used for compilation in the Keras model, which is used to accelerate the training of convolutional neural networks. Commonly used optimizers include the stochastic gradient descent, RMSPROP, Adagrad, Adadelta, Adam, Adamax, and Nadam. To select a suitable optimizer, the same training and test datasets were tested using different optimizers, considering training time and accuracy as the evaluation criteria. The results thus obtained are listed in Table 1.

Optimizer	Training time	Accuracy
SGD	5 min 40 s	68.9%
RMSPROP	5 min 33 s	91.1%
Adagrad	5 min 53 s	88.9%
Adadelta	5 min 50 s	53.3%
Adam	5 min 36 s	91.1%
Adamax	5 min 43 s	84.4%
Nadam	5 min 43 s	88.9%

Table 1

Training results of different optimizers

The accuracy in the table is the accuracy during the test set test. The accuracy rate is defined by the following formula:

$$accuracy = (TP + TN)/(P + N) \quad (1)$$

Among them, P=TP+FN represents the number of samples that are actually positive,TP:The number of positive examples,FP:The number of positive examples that were incorrectly classified,FN:The number of cases that were incorrectly classified as negative,TN:The number of correctly classified as negative examples.

According to the characteristics of each optimizer algorithm, we know that RMSprop, Adadelta, Adam have similar effects in many cases.From the table, it is evident that all the optimizers require more than 5 min for training. Overall, RMSPROP exhibited the shortest training time. Furthermore, Adam and RMSPROP were the most accurate optimizers, both exhibiting an accuracy of 91.1%. Thus, in this study, RMSPROP was selected as the optimizer, considering both training time and accuracy.

Loss function

The loss function reflects the degree of data fitting achieved by a model. For a good fit, the value of the loss function is low, and vice versa. The loss function is derived based on the difference between the predicted and actual values; the value of this function is then used to update the weights for the next iteration. This iterative process continues until the model achieves the lowest value for the loss function, which is indicated by negligible or a lack of change in the loss function value; at this instance, the model is considered to have converged. Commonly used loss functions include the mean square error, absolute variance, average absolute percentage error, mean square logarithmic error, logarithmic loss, and various types of logarithmic loss. In this study, the optimal loss function is determined by using different loss functions for the same training and test datasets and by considering training time and accuracy as the evaluation criteria:

Loss function	Loss	Accurac
		У
(binary_crossentropy)	0.245	91.1%
(categorical_crossentropy)	0.246	91.1%
(cosine_proximity)	0.460	88.9%
(Mse)	0.077	80.0%
(mae)	0.311	88.9%

Table 2

Training results of different loss function

As shown in the table, mean square error exhibits the lowest total loss, while the logarithmic loss function and the logarithmic loss function of various classes exhibit the highest accuracy (91.1%). Considering these results, the logarithmic loss function was employed in this study.

Number of iterations

Based on the results discussed above, experiments involving different epochs were conducted to determine the relationship between the number of iterations and accuracy; the results of these experiments is shown in Fig. 10.





As can be seen from the above figure, with the increase of iteration times, the accuracy rate basically increases. When epochs is less than 100, the accuracy rate is 95.6% when epochs = 90. Therefore, considering the time cost and accuracy, the iteration number is set to 90.

Defect identification results

Using the parameters set for BNLittlePointCNN, we elucidate the relationship between the accuracy of the training and test datasets and the number of iterations; This relationship is shown below on the left.With an increase in the number of iterations, the training accuracy for both the training and the test datasets exceeds 95%. Using the same parameters and datasets as BNLittlePointCNN, LittlePointCNN is employed for classifying slip knot and dead knot defects, and the results are shown in Fig. 11.



Fig.11Comparison of BNLittlePointCNN and LittlePointCNN log defect classification training As shown in Fig. 11, the maximum accuracy for the training and test datasets is 93.3%, which is slightly lower than that of BNLittlePointCNN. Results of a comparison between these classification results are presented in Table 3.

Training network	Loss	Accuracy
BNLittlePointCNN	0.195	95.6%
LittlePointCNN	0.245	93.3%

Table 3

Comparison result of BNLittlePointCNN and LittlePointCNN

Thus, the loss in BNLittlePointCNN is less than that in LittlePointCNN, and BNLittlePointCNN is more accurate than LittlePointCNN. Thus, BNLittlePointCNN is superior to LittlePointCNN in terms of the training results.

After that, considering the wide applicability of point-Net, the pioneering network of 3D deep learning, the point-Net, pointNet++, and BNLittlePointCNN network test situations were compared with the same data. As shown in the table below.

Training network	Loss	Accuracy
BNLittlePointCNN	0.195	95.6%
Point-Net	0.205	94.3%
Point-Net++	0.215	92.6%

Table 3

Comparison result of BNLittlePointCNN and Point-Net and Point-Net++

From this comparison, it can be seen that from the perspective of classification accuracy, the improved LittlePointCNN is higher than Point-Net++ and lower than Point-Net. After adding the BN layer, the classification accuracy is improved, which is higher than the previous two networks.

Extraction and quantitative analyses of log defects

Using the previous log point cloud data and the visualization experiments, the following experimental results were obtained.





We carried out the above calculation operation to the extracted flaw model. The volume of the log was determined to be

$$V' = 0.486708$$
 (2)

The final volume obtained via data conversion is

 $V = V' \times a^3 = 0.487 \times 25^3 = 7609.375m^3$ (3) The deviation from the theoretical value is expressed as follows:

$$\Delta_V = \frac{|V - V_0|}{V_0} = \frac{|7609.375 - 7710.521|}{7710.521} = 1.312\%$$
(4)

The surface area of the defect can be calculated as follows:

$$S = S' \times a^3 = 4.166 \times 25^2 = 2603.75m^2 \quad (5)$$

Thus, the error in the result obtained using this method can be calculated as follows:

$$\Delta_s = \frac{|S - S_0|}{S_0} = \frac{|2603.75 - 2623.29|}{2623.29} = 0.745\%$$
(6)

As can be seen, the error in the final result is less than 1.5% for both the volume and the surface area. Compared with the basic integral method, this error is low, indicating that the proposed method is more accurate.

IV. CONCLUSIONS

This paper presented a log defect classification method based on 3D laser scanning and point cloud data. A novel processing network, BNLittlePointCNN, is presented; this network optimizes the Point cloud depth learning network, LittlePointCNN. The **BNLittlePointCNN** network is constructed by adding a BN layer after each convolution layer. When using this approach, log defects are extracted via preprocessing of cloud point data and by using a defect recognition algorithm. Furthermore, quantitative analyses of the proposed method are conducted using the cumulative pyramid method, based on the idea of "differential."

The proposed BNLittlePointCNN network is used to identify the knot defects in logs, achieving a classification accuracy of 95.6%. Relative to the theoretical values, the error in the results obtained via the proposed method was less than 1.5%.

The research conclusions of this paper can provide technical support for intelligent log processing, identify and quantitatively analyze the defects of logs, and meet the requirements of intelligent and efficient log processing.

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